Idaho Grade 9

# FlyBy Math<sup>TM</sup> Alignment Idaho Achievement Standards Mathematics 2-1-06

### **Standard 1: Number and Operation**

### Goal 1.1: Understand and use numbers.

# Objective(s)

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**9.M.1.1.2** Use positive and negative numbers, absolute value, fractions, decimals, percentages, and scientific notation including application in real world situations. (347.01.a)

# FlyBy Math<sup>TM</sup> Activities

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

### Standard 2: Concepts and Principles of Measurement

### Goal 2.2: Apply the concepts of rates, ratios, and proportions.

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9 M 2 2 1 Use rate	s ratios	proportions	and man scales	l	٨

# FlyBy Math<sup>™</sup> Activities

- **9.M.2.2.1** Use rates, ratios, proportions, and map scales in problem-solving situations. (349.03.a)
- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.
- **9.M.2.2.2** Apply concepts of rates and direct and indirect measurements.
- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.

### Goal 2.3 Apply dimensional analysis.

# Objective(s)

**9.M.2.3.1** Use customary and metric units and their relationship to one another and to real world applications involving length, area, capacity, weight, time and temperature. (349.04.a)

### FlyBy Math<sup>TM</sup> Activities

- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.

### Goal 2.4 Apply appropriate techniques and tools to determine measurements.

### Objective(s)

# **9.M.2.4.1** Determine and use appropriate units. (349.01.a)

# FlyBy Math<sup>TM</sup> Activities

--Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.

### Standard 3: Concepts and Language of Algebra and Functions

### Goal 3.1: Use algebraic symbolism as a tool to represent mathematical relationships.

### Objective(s)

**9.M.3.1.1** Represent mathematical relationships using variables, expressions, linear equations and inequalities. (350.01.a)

# FlyBy Math<sup>TM</sup> Activities

--Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.

#### Goal 3.4: Solve simple linear systems of equations.

#### Objective(s)

**9.M.3.4.1** Use appropriate procedures to solve linear systems of equations involving two variables; such as x + y = 7 and 2x + 3y = 21. (350.04.a)

# FlyBy Math<sup>TM</sup> Activities

- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.
- --Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.

### Goal 3.6: Apply functions to a variety of problems.

### Objective(s)

**9.M.3.6.1** Model and solve real-world phenomena using multi-step, first degree, single variable equations and inequalities, linear equations, and two-variable linear systems of equations. (353.01.a)

# FlyBy Math<sup>™</sup> Activities

- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.
- **9.M.3.6.2** Use graphs and sequences to represent and solve problems. (347.02.b)
- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

Standard 4: Concepts and Principles of Geometry				
Goal 4.4: Represent and graph linear relationships.				
Objective(s)	FlyBy Math <sup>™</sup> Activities			
<b>9.M.4.4.1</b> Create graphs and equations for linear relationships.	Plot points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system to describe the motion of two airplanes. Represent distance, speed, and time relationships for			
	constant speed cases using linear equations and a Cartesian coordinate system.			
<b>9.M.4.4.2</b> Represent linear relationships using tables, graphs, and mathematical symbols.	Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.			
<b>9.M.4.4.3</b> Interpret attributes of linear relationships such as slope, rate of change, and intercepts.	Interpret the slope of a line in the context of a distance-rate-time problem.			
Standard 5: Data Analysis, Probability, and	Statistics			
Goal 5.1: Understand data analysis.				
Objective(s)	FlyBy Math <sup>TM</sup> Activities			
<b>9.M.5.1.1</b> Read and interpret tables, charts, and graphs, including scatter plots, broken line graphs, and box-and-whisker plots. (352.01.a)	Represent distance, rate, and time data using tables, line plots, bar graphs, and line graphs.			
	Use tables, bar graphs, line graphs, equations, and a Cartesian coordinate system to draw conclusions.			
Goal 5.2: Collect, organize, and display data.				
Objective(s)	FlyBy Math <sup>™</sup> Activities			
<b>9.M.5.2.1</b> Collect, organize, and display the data in tables, charts, and graphs. (352.02.a)	Represent distance, rate, and time data using tables, line plots, bar graphs, and line graphs.			
	Choose among tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.			
Goal 5.5: Make predictions or decisions based on data.				
Objective(s)	FlyBy Math <sup>TM</sup> Activities			
9.M.5.5.2 Use appropriate tools/technology to conduct	Conduct simulation and measurement for several			

aircraft conflict problems.

problems.

--Use calculations and experimental evidence to predict, describe, and explain several aircraft conflict

simulations and employ graphical models to make

predictions or decisions based on data. (352.05.a)